

8.1 Linear time suffix array construction

This exposition has been developed by David Weese. It is based on the following sources, which are all recommended reading:

1. J. Kärkkäinen, P. Sanders (2003) *Simple linear work suffix array construction*, In Proc. ICALP '03. LNCS 2719, pp. 943–955
2. J. Kärkkäinen, P. Sanders, S. Burkhardt (2006) *Linear work suffix array construction*, Journal of the ACM, 53(6): 918–936

8.2 Definitions

We consider a string T of length n . For $i, j \in \mathbb{N}_0$ we define:

- $[i..j] := \{i, i + 1, \dots, j\}$
- $[i..j) := [i..j - 1]$
- $T[i]$ is the i -th character of T .
- $T[i..j] := T[i]T[i + 1] \dots T[j]$ is the substring from the i -th to the j -th character
- We start counting from 0, i. e. $T = T[0..n - 1]$
- $|T|$ denotes the string length, i. e. $|T| = n$
- The concatenation of strings X, Y is denoted as $X \cdot Y$, e. g. $T = T[0..i - 1] \cdot T[i..n - 1]$ for $i \in [1..n)$

8.3 Lexicographical naming

Definition 1. Given a set of strings \mathcal{S} . A map $\phi : \mathcal{S} \rightarrow [0..|\mathcal{S}|)$ is called *lexicographical naming* if for every $X, Y \in \mathcal{S}$ holds: $X <_{\text{lex}} Y \Leftrightarrow \phi(X) < \phi(Y)$. We call $\phi(X)$ the *name* or *rank* of X .

The skew algorithm uses the following lemma to reduce the lex. relation of concatenated strings to the relation of the concatenation of names.

Lemma 2. Given a set $\mathcal{S} \subseteq \Sigma^t$ of strings having length t and a lex. naming ϕ for \mathcal{S} . Let $X_1, \dots, X_k \in \mathcal{S}$ and $Y_1, \dots, Y_l \in \mathcal{S}$ be strings from \mathcal{S} . The lexicographical relation of the concatenated strings $X_1 \cdot X_2 \dots X_k$ and $Y_1 \cdot Y_2 \dots Y_l$ equals the lex. relation of the strings of names:

$$\begin{aligned} X_1 \cdot X_2 \dots X_k &<_{\text{lex}} Y_1 \cdot Y_2 \dots Y_l \\ \Leftrightarrow \phi(X_1)\phi(X_2) \dots \phi(X_k) &<_{\text{lex}} \phi(Y_1)\phi(Y_2) \dots \phi(Y_l) \end{aligned}$$

8.4 Outline of the skew algorithm

1. Construct the suffix array A^{12} of the suffixes starting at positions $i \not\equiv 0 \pmod{3}$. This is done by a recursive call of the skew algorithm for a string of two thirds the length.
2. Construct the suffix array A^0 of the remaining suffixes using the result of the first step.
3. Merge the two suffix arrays into one.

8.5 Step 1: Construct the suffix array A^{12}

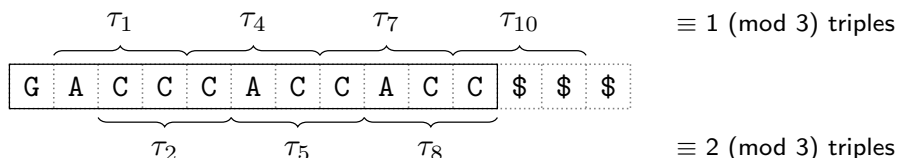
We consider a text T of length n and want to create the suffix array A^{12} for suffixes $T[i..n-1]$ where $0 < i < n$ and $i \not\equiv 0 \pmod{3}$.

In order to call the suffix array algorithm recursively we construct a new text T' whose suffix array can be used to derive A^{12} . This is done as follows:

1. (a) Lexicographically name all triples $T[i..i+2]$
- (b) Construct a text T' of triple names
- (c) Construct suffix array A' of T' (recursively)
- (d) Transform A' into A^{12}

8.6 Step 1a: Lexicographically name triples

A *triple* is a substring of length 3. In the following we only consider triples $T[i..i+2]$ with $i \not\equiv 0 \pmod{3}$. Let $\$$ be a character that is not contained in T and less than every other character. We append \$\$\$ to T to obtain well-defined triples even for $i \in [n-2..n]$



We lexicographically sort the triples using 3 passes of radix sort. Hereafter we assign τ_i the lex. rank of the triple $T[i..i+2]$. The τ_i are now *lexicographical names* of the triples.

Example ($T = \text{GACCCACCACC}$): Initialize list of triple start positions with $\langle i \mid i \in [1..n+(n_0-n_1)] \wedge i \not\equiv 0 \pmod{3} \rangle = \langle 1, 2, 4, 5, 7, 8, 10 \rangle$. Sort list with radix sort:

i	$T[i..i+2]$	radix pass \rightarrow	i	$T[i..i+2]$	radix pass \rightarrow	i	$T[i..i+2]$	radix pass \rightarrow	i	$T[i..i+2]$	τ_i
1	ACC		10	C\$\$		10	C\$\$		1	ACC	0
2	CCC		1	ACC		4	CAC		5	ACC	0
4	CAC		2	CCC		7	CAC		8	ACC	0
5	ACC		4	CAC		1	ACC		10	C\$\$	1
7	CAC		5	ACC		2	CCC		4	CAC	2
8	ACC		7	CAC		5	ACC		7	CAC	2
10	C\$\$		8	ACC		8	ACC		2	CCC	3

8.7 Step 1b: Construct T'

$T' = t_1 t_2$ is the concatenation of strings t_1 and t_2 of triple names with

$$\begin{aligned}
 t_1 &= \tau_1 \tau_4 \dots \tau_{1+3n_0} & \text{with} & & n_j &= \left\lceil \frac{n-j}{3} \right\rceil \\
 t_2 &= \tau_2 \tau_5 \dots \tau_{2+3n_2}
 \end{aligned}$$

n_j for $j \in \{0, 1, 2\}$ is the number of triples starting at positions $i \equiv j \pmod{3}$ that overlap with the first n text characters.

The last triple of t_1 and t_2 possibly ends with $\$$. To ensure that t_1 always ends with a separating $\$$, we in case $n \equiv 1 \pmod{3} \Leftrightarrow n_0 - n_1 = 1$ include the extra triple \$\$\$ into the set of triples (in Step 1a) and append its name to t_1 . Therefore t_1 contains $n_1 + (n_0 - n_1) = n_0$ triple names.

Now, there is a one-to-one correspondence between suffixes of T' and the (possibly empty) suffixes $T[i..n-1]$ with $i \not\equiv 0 \pmod{3}$.

Example ($T = \text{GACCCACCACC}$): Construct $T' = \langle \tau_{1+3i} \mid i \in [0..n_0] \rangle \cdot \langle \tau_{2+3i} \mid i \in [0..n_2] \rangle$

$$\begin{aligned}
 n &= 11 \\
 n_0 &= \left\lceil \frac{11}{3} \right\rceil = 4 \\
 n_2 &= \left\lceil \frac{11-2}{3} \right\rceil = 3 \\
 T' &= \tau_1 \quad \tau_4 \quad \tau_7 \quad \tau_{10} \quad \tau_2 \quad \tau_5 \quad \tau_8 \\
 &= 0 \quad 2 \quad 2 \quad 1 \quad 3 \quad 0 \quad 0 \\
 &\hat{=} \text{ACC} \quad \text{CAC} \quad \text{CAC} \quad \text{C\$\$} \quad \text{CCC} \quad \text{ACC} \quad \text{ACC}
 \end{aligned}$$

8.8 Step 1c: Construct the suffix array A' of T'

T' is a string of length $\lceil \frac{2n-1}{3} \rceil$ over the alphabet $[0..|T'|)$. We recursively use the skew algorithm to construct the suffix array A' of T' .

If the names τ_i are unique amongst the triples, A' can be directly be derived from T' without recursion (Exercise).

Example ($T = \text{GACCCACCACC}$):

$$\begin{aligned}
 T' &= 0 \quad 2 \quad 2 \quad 1 \quad 3 \quad 0 \quad 0 \\
 A'[0] &= 6 \hat{=} 0 \quad \hat{=} \text{ACC} \\
 A'[1] &= 5 \hat{=} 00 \quad \hat{=} \text{ACCACC} \\
 A'[2] &= 0 \hat{=} 0221300 \quad \hat{=} \text{ACCCACCACC\$\$} \dots \\
 A'[3] &= 3 \hat{=} 1300 \quad \hat{=} \text{C\$\$} \dots \\
 A'[4] &= 2 \hat{=} 21300 \quad \hat{=} \text{CACC\$\$} \dots \\
 A'[5] &= 1 \hat{=} 221300 \quad \hat{=} \text{CACCACC\$\$} \dots \\
 A'[6] &= 4 \hat{=} 300 \quad \hat{=} \text{CCCACCACC}
 \end{aligned}$$

8.9 Step 1d: Transform A' into A^{12}

Suffixes starting at j in t_2 start at $i = j+n_0$ in T' and one-to-one correspond to suffixes starting at $2+3j = 2+3(i-n_0)$ in T . Hence they are in correct lex. order.

Suffixes starting at i in t_1 one-to-one correspond to suffixes starting at $1 + 3i$ in T . The t_2 -tail has no influence on their order due to the unique triple at the end of t_1 .

Transform A' into A^{12} such that:

$$A^{12}[i] = \begin{cases} 1 + 3A'[i] & \text{if } A'[i] < n_0 \\ 2 + 3(A'[i] - n_0) & \text{else} \end{cases}$$

Example ($T = \text{GACCCACCACC}$):

$$\begin{aligned}
 A'[0] &= 6 \quad \longrightarrow \quad A^{12}[0] = 8 \\
 A'[1] &= 5 \quad \longrightarrow \quad A^{12}[1] = 5 \\
 A'[2] &= 0 \quad \longrightarrow \quad A^{12}[2] = 1 \\
 A'[3] &= 3 \quad \longrightarrow \quad A^{12}[3] = 10 \\
 A'[4] &= 2 \quad \longrightarrow \quad A^{12}[4] = 7 \\
 A'[5] &= 1 \quad \longrightarrow \quad A^{12}[5] = 4 \\
 A'[6] &= 4 \quad \longrightarrow \quad A^{12}[6] = 2
 \end{aligned}$$

8.10 Step 2: Derive A^0 from A^{12}

Extract suffixes T_i with $i \equiv 1 \pmod 3$ from A^{12} and store $i - 1$ in A^0 in the same order. Use a radix pass to stably sort A^0 by the first suffix character.

This gives the correct lexicographical order as for $i < j$ either

$$\begin{aligned}
 T[A^0[i]] &< T[A^0[j]] \quad \text{or} \\
 T[A^0[i]] &= T[A^0[j]] \quad \wedge \quad T[A^0[i] + 1..n - 1] <_{\text{lex}} T[A^0[j] + 1..n - 1] \quad \text{holds.}
 \end{aligned}$$

Example ($T = \text{GACCCACCACC}$):

$$\begin{aligned} A^{12} &= 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\ A^0 &= \quad \quad 0 \ 9 \ 6 \ 3 \end{aligned}$$

$\begin{aligned} A^0[0] &= 0 \hat{=} \text{GACCCACCACC} \\ A^0[1] &= 9 \hat{=} \text{CC} \\ A^0[2] &= 6 \hat{=} \text{CCACC} \\ A^0[3] &= 3 \hat{=} \text{CCACCACC} \end{aligned}$	$\xrightarrow{\text{radix pass}}$	$\begin{aligned} A^0[0] &= 9 \hat{=} \text{CC} \\ A^0[1] &= 6 \hat{=} \text{CCACC} \\ A^0[2] &= 3 \hat{=} \text{CCACCACC} \\ A^0[3] &= 0 \hat{=} \text{GACCCACCACC} \end{aligned}$
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8.11 Step 3: Merge A^{12} and A^0 into suffix array A

The two sorted suffix arrays are merged by scanning them simultaneously and comparing the suffixes from A^0 and A^{12} . If $n \equiv 1 \pmod{3}$, the first suffix of A^{12} must be skipped.

To determine the lex. rank of a suffix in A^{12} we construct the inverse R^{12} of A^{12} such that $R^{12}[A^{12}[i]] = i$. Two suffixes $i \in A^0$ and $j \in A^{12}$ can be compared using:

Case 1: $i \equiv 0 \pmod{3}$ and $j \equiv 1 \pmod{3}$

$$T[i..n-1] <_{\text{lex}} T[j..n-1] \Leftrightarrow \left(T[i] < T[j] \right) \vee \left(T[i] = T[j] \wedge R^{12}[i+1] < R^{12}[j+1] \right)$$

The rank comparison is possible as $i+1 \equiv 1 \pmod{3}$ and $j+1 \equiv 2 \pmod{3}$.

Case 2: $i \equiv 0 \pmod{3}$ and $j \equiv 2 \pmod{3}$

$$T[i..n-1] <_{\text{lex}} T[j..n-1] \Leftrightarrow \left(T[i..i+1] <_{\text{lex}} T[j..j+1] \right) \vee \left(T[i..i+1] =_{\text{lex}} T[j..j+1] \wedge R^{12}[i+2] < R^{12}[j+2] \right)$$

The rank comparison is possible as $i+2 \equiv 2 \pmod{3}$ and $j+2 \equiv 1 \pmod{3}$.

Example ($T = \text{GACCCACCACC}$):

	0	1	2	3	4	5	6	7	8	9	10	11	12
T	G	A	C	C	C	A	C	C	A	C	C	\$	\$
R^{12}		3	7		6	2		5	1		4	0	
				↓									
A^{12}	=	8	5	1	10	7	4	2					
A^0	=	9	6	3	0								
				↑									

If $n \equiv 1 \pmod{3}$, skip the first element of A^{12} (this is not the case).

Compare T_8 with T_9 :

$$T[8..9] = \text{AC} <_{\text{lex}} \text{CC} = T[9..10] \Rightarrow A[0] = 8$$

$$A = 8$$

$$\begin{aligned} &\downarrow \\ A^{12} &= 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\ A^0 &= 9 \ 6 \ 3 \ 0 \\ &\uparrow \end{aligned}$$

Compare T_5 with T_9 :

$$T[5..6] = \text{AC} <_{\text{lex}} \text{CC} = T[9..10] \Rightarrow A[1] = 5$$

$$A = 8 \ 5$$

$$\begin{array}{r}
 A^{12} = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\
 A^0 = 9 \ 6 \ 3 \ 0 \\
 \uparrow \qquad \qquad \qquad \downarrow
 \end{array}$$

Compare T_1 with T_9 :

$$T[1] = A < C = T[9] \Rightarrow A[2] = 1$$

$$A = 8 \ 5 \ 1$$

$$\begin{array}{r}
 A^{12} = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\
 A^0 = 9 \ 6 \ 3 \ 0 \\
 \uparrow \qquad \qquad \qquad \downarrow
 \end{array}$$

Compare T_{10} with T_9 :

$$\begin{array}{l}
 T[10] = C = C = T[9] \quad \wedge \\
 R^{12}[11] = 0 < 4 = R^{12}[10] \Rightarrow A[3] = 10
 \end{array}$$

$$A = 8 \ 5 \ 1 \ 10$$

$$\begin{array}{r}
 A^{12} = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\
 A^0 = 9 \ 6 \ 3 \ 0 \\
 \uparrow \qquad \qquad \qquad \downarrow
 \end{array}$$

Compare T_7 with T_9 :

$$\begin{array}{l}
 T[7] = C = C = T[9] \quad \wedge \\
 R^{12}[8] = 1 < 4 = R^{12}[10] \Rightarrow A[4] = 7
 \end{array}$$

$$A = 8 \ 5 \ 1 \ 10 \ 7$$

$$\begin{array}{r}
 A^{12} = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\
 A^0 = 9 \ 6 \ 3 \ 0 \\
 \uparrow \qquad \qquad \qquad \downarrow
 \end{array}$$

Compare T_4 with T_9 :

$$\begin{array}{l}
 T[4] = C = C = T[9] \quad \wedge \\
 R^{12}[5] = 2 < 4 = R^{12}[10] \Rightarrow A[5] = 4
 \end{array}$$

$$A = 8 \ 5 \ 1 \ 10 \ 7 \ 4$$

$$\begin{array}{r}
 A^{12} = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\
 A^0 = 9 \ 6 \ 3 \ 0 \\
 \uparrow \qquad \qquad \qquad \downarrow
 \end{array}$$

Compare T_2 with T_9 :

$$\begin{array}{l}
 T[2..3] = CC =_{\text{lex}} CC = T[9..10] \quad \wedge \\
 R^{12}[4] = 6 > 0 = R^{12}[11] \Rightarrow A[6] = 9
 \end{array}$$

$$A = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 9$$

$$\begin{array}{r}
 A^{12} = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 2 \\
 A^0 = 9 \ 6 \ 3 \ 0 \\
 \uparrow \qquad \qquad \qquad \downarrow
 \end{array}$$

Compare T_2 with T_6 :

$$\begin{aligned} T[2..3] &= CC \stackrel{=_{\text{lex}}}{=} CC = T[6..7] \quad \wedge \\ R^{12}[4] &= 6 > 1 = R^{12}[8] \quad \Rightarrow A[7] = 6 \end{aligned}$$

$$A = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 9 \ 6$$

$$\begin{array}{cccccccc} & & & & & & & \downarrow \\ A^{12} &= & 8 & 5 & 1 & 10 & 7 & 4 & 2 \\ A^0 &= & 9 & 6 & 3 & 0 & & & \\ & & & & \uparrow & & & & \end{array}$$

Compare T_2 with T_3 :

$$\begin{aligned} T[2..3] &= CC \stackrel{=_{\text{lex}}}{=} CC = T[3..4] \quad \wedge \\ R^{12}[4] &= 6 > 2 = R^{12}[5] \quad \Rightarrow A[8] = 3 \end{aligned}$$

$$A = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 9 \ 6 \ 3$$

$$\begin{array}{cccccccc} & & & & & & & \downarrow \\ A^{12} &= & 8 & 5 & 1 & 10 & 7 & 4 & 2 \\ A^0 &= & 9 & 6 & 3 & 0 & & & \\ & & & & \uparrow & & & & \end{array}$$

Compare T_2 with T_0 :

$$T[2..3] = CC <_{\text{lex}} GA = T[0..1] \quad \Rightarrow A[9] = 2$$

$$A = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 9 \ 6 \ 3 \ 2$$

$$\begin{array}{cccccccc} & & & & & & & \downarrow \\ A^{12} &= & 8 & 5 & 1 & 10 & 7 & 4 & 2 \\ A^0 &= & 9 & 6 & 3 & 0 & & & \\ & & & & \uparrow & & & & \end{array}$$

All characters of A^{12} were read. Fill up A with the remainder of A^0 .

$$A = 8 \ 5 \ 1 \ 10 \ 7 \ 4 \ 9 \ 6 \ 3 \ 2 \ 0$$

Done. The resulting suffix array is:

$$\begin{aligned} A[0] &= 8 \quad \hat{=} \quad ACC \\ A[1] &= 5 \quad \hat{=} \quad ACCACC \\ A[2] &= 1 \quad \hat{=} \quad ACCCACCACC \\ A[3] &= 10 \quad \hat{=} \quad C \\ A[4] &= 7 \quad \hat{=} \quad CACC \\ A[5] &= 4 \quad \hat{=} \quad CACCACC \\ A[6] &= 9 \quad \hat{=} \quad CC \\ A[7] &= 6 \quad \hat{=} \quad CCACC \\ A[8] &= 3 \quad \hat{=} \quad CCACCACC \\ A[9] &= 2 \quad \hat{=} \quad CCCACCACC \\ A[10] &= 0 \quad \hat{=} \quad GACCCACCACC \end{aligned}$$

8.12 Linear running time

Assuming that $|\Sigma| = O(n)$, the running time $\mathcal{T}(n)$ of the whole skew-algorithm is the sum of:

- A recursive part which takes $\mathcal{T}(\frac{2n}{3})$ time.
- A non-recursive part which takes $O(n)$ time.

Thus it holds: $\mathcal{T}(n) = \mathcal{T}(\frac{2n}{3}) + O(n)$ and $\mathcal{T}(n) = O(1)$ for $n \leq 3$.

Lemma 3. *The running time of the skew algorithm is $\mathcal{T}(n) = O(n)$.*

Proof: Exercise.

8.13 Difference Covers

The key idea of the skew algorithm is to

1. recursively sort a subset $I \subset \mathcal{R}$ of congruence class ring \mathcal{R}
2. deduce the sorting of the remaining classes $\mathcal{R} \setminus I$.
3. merge I and $\mathcal{R} \setminus I$

In the original skew algorithm holds $\mathcal{R} = \mathbb{Z}_3 = \{3\mathbb{Z}, 1 + 3\mathbb{Z}, 2 + 3\mathbb{Z}\}$ and $I = \{1 + 3\mathbb{Z}, 2 + 3\mathbb{Z}\}$. Step 3 was feasible because for every $x \in I$ and $y \in \mathcal{R} \setminus I$ there was a $\Delta \in \mathbb{N}$ such that $(x + \Delta) \in I$ and $(y + \Delta) \in I$.

The recursion depth of the skew algorithm heavily depends on $\lambda = \frac{|I|}{|\mathcal{R}|}$ the factor the text length decreases with. Is it possible to find I and \mathcal{R} yielding a smaller λ and such that step 2 and 3 are still feasible?

Definition 4. For a set of congruence classes $\mathcal{R} = \{m\mathbb{Z}, 1 + m\mathbb{Z}, \dots, (m - 1) + m\mathbb{Z}\}$ we call I to be *difference cover* if for any $z \in \mathcal{R}$ there exist $a, b \in I$ such that $a - b = z$.

Lemma 5. Step 3 of the skew algorithm is feasible for any m , if I is a difference cover of \mathcal{R} .

Proof: For any $x, y \in \mathcal{R}$ there exist $a, b \in I$ such that $a - b = z$ with $z = x - y$. For $\Delta := a - x$ holds

$$(x + \Delta) = x + (a - x) = a \implies (x + \Delta) \in I$$

and

$$(y + \Delta) = y + (a - x) = a - (x - y) = a - z = b \implies (y + \Delta) \in I$$

By combinatorics the size of a set \mathcal{R} that is covered by I is limited to:

$$|\mathcal{R}| \leq 2 \cdot \binom{|I|}{2} + 1 = |I|^2 - |I| + 1$$

We call I a *perfect difference cover* if $|\mathcal{R}| = |I|^2 - |I| + 1$ holds. The following table shows perfect difference covers in bold:

$ I $	\mathcal{R}	minimal difference cover	λ
2	\mathbb{Z}_3	{1, 2}	0,6666...
3	\mathbb{Z}_7	{1, 2, 4}	0,4285...
4	\mathbb{Z}_{13}	{1, 2, 4, 10}	0,3076...
5	\mathbb{Z}_{21}	{1, 2, 7, 9, 19}	0,2380...
6	\mathbb{Z}_{31}	{1, 2, 4, 9, 13, 19}	0,1935...
7	\mathbb{Z}_{39}	{1, 2, 17, 21, 23, 28, 31}	0,1794...
8	\mathbb{Z}_{57}	{1, 2, 10, 12, 15, 36, 40, 52}	0,1403...
9	\mathbb{Z}_{73}	{1, 2, 4, 8, 16, 32, 37, 55, 64}	0,1232...
10	\mathbb{Z}_{91}	{1, 2, 8, 17, 28, 57, 61, 69, 71, 74}	0,1098...
11	\mathbb{Z}_{95}	{1, 2, 6, 9, 19, 21, 30, 32, 46, 62, 68}	0,1157...
12	\mathbb{Z}_{133}	{1, 2, 33, 43, 45, 49, 52, 60, 73, 78, 98, 112}	0,0902...

A next greater perfect difference cover is $I = \{1 + 7\mathbb{Z}, 2 + 7\mathbb{Z}, 4 + 7\mathbb{Z}\}$ for $\mathcal{R} = \mathbb{Z}_7 = \{7\mathbb{Z}, 1 + 7\mathbb{Z}, \dots, 6 + 7\mathbb{Z}\}$. It can be used with the following modifications to the original skew algorithm saving $\approx 20\%$ of running time:

1. Recursively sort the suffixes starting at $i \equiv 1, 2, 4 \pmod{7}$.
2. Deduce the sorting of the remaining classes: $4 \rightarrow 3$ and $1 \rightarrow 0 \rightarrow 6 \rightarrow 5$.
3. Merge the suffixes of the 5 congruence class sets $\{0\}, \{1, 2, 4\}, \{3\}, \{5\}, \{6\}$. The necessary shift values Δ for any $x, y \in \mathcal{R}$ are:

x, y	0	1	2	3	4	5	6
0	0	1	2	1	4	4	2
1	1	0	0	1	0	3	3
2	2	0	0	6	0	6	2
3	1	1	6	0	5	6	5
4	4	0	0	5	0	4	5
5	4	3	6	6	4	0	3
6	2	3	2	5	5	3	0

8.14 C++ Implementation (DC3)

Source code excerpt from <http://www.mpi-sb.mpg.de/~sanders/programs/suffix/>:

```
// find the suffix array SA of s[0..n-1] in {1..K}^n
// require s[n]=s[n+1]=s[n+2]=0, n>=2

void suffixArray(int* s, int* SA, int n, int K) {
    int n0=(n+2)/3, n1=(n+1)/3, n2=n/3, n02=n0+n2;
    int* s12 = new int[n02 + 3]; s12[n02]= s12[n02+1]= s12[n02+2]=0;
    int* SA12 = new int[n02 + 3]; SA12[n02]=SA12[n02+1]=SA12[n02+2]=0;
    int* s0 = new int[n0];
    int* SA0 = new int[n0];

    // generate positions of mod 1 and mod 2 suffixes
    // the "+(n0-n1)" adds a dummy mod 1 suffix if n%3 == 1
    for (int i=0, j=0; i < n+(n0-n1); i++) if (i%3 != 0) s12[j++] = i;

    // lsb radix sort the mod 1 and mod 2 triples
    radixPass(s12, SA12, s+2, n02, K);
    radixPass(SA12, s12, s+1, n02, K);
    radixPass(s12, SA12, s, n02, K);

    // find lexicographic names of triples
    int name = 0, c0 = -1, c1 = -1, c2 = -1;
    for (int i = 0; i < n02; i++) {
        if (s[SA12[i]] != c0 || s[SA12[i]+1] != c1 || s[SA12[i]+2] != c2) {
            name++; c0 = s[SA12[i]]; c1 = s[SA12[i]+1]; c2 = s[SA12[i]+2];
        }
        if (SA12[i] % 3 == 1) { s12[SA12[i]/3] = name; } // left half
        else { s12[SA12[i]/3 + n0] = name; } // right half
    }

    // recurse if names are not yet unique
    if (name < n02) {
        suffixArray(s12, SA12, n02, name);
        // store unique names in s12 using the suffix array
        for (int i = 0; i < n02; i++) s12[SA12[i]] = i + 1;
    } else // generate the suffix array of s12 directly
        for (int i = 0; i < n02; i++) SA12[s12[i] - 1] = i;

    // stably sort the mod 0 suffixes from SA12 by their first character
    for (int i=0, j=0; i < n02; i++) if (SA12[i] < n0) s0[j++] = 3*SA12[i];
    radixPass(s0, SA0, s, n0, K);

    // merge sorted SA0 suffixes and sorted SA12 suffixes
    for (int p=0, t=n0-n1, k=0; k < n; k++) {
#define GetI() (SA12[t] < n0 ? SA12[t] * 3 + 1 : (SA12[t] - n0) * 3 + 2)
        int i = GetI(); // pos of current offset 12 suffix
        int j = SA0[p]; // pos of current offset 0 suffix
        if (SA12[t] < n0 ?
            leq(s[i], s12[SA12[t] + n0], s[j], s12[j/3]) :
            leq(s[i],s[i+1],s12[SA12[t]-n0+1], s[j],s[j+1],s12[j/3+n0]))
        { // suffix from SA12 is smaller
            SA[k] = i; t++;
            if (t == n02) { // done --- only SA0 suffixes left
                for (k++; p < n0; p++, k++) SA[k] = SA0[p];
            }
        } else {
            SA[k] = j; p++;
            if (p == n0) { // done --- only SA12 suffixes left
                for (k++; t < n02; t++, k++) SA[k] = GetI();
            }
        }
    }
    delete [] s12; delete [] SA12; delete [] SA0; delete [] s0;
}
```