# Data-Intensive Routing in Spatial Networks

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### Roadmap

- · Setting: big data
- · Road network travel cost modeling and computation
  - Time-varying, uncertain weights
    - Histograms
    - ◆ GMMs
- Routing
  - Stochastic skyline routing
  - Personalized routing
  - Routing based on local-driver behavior
- Closing
  - Demos, the future, challenges, acknowledgments, readings

### **Setting: Big Data**

### Hype or Substance?

- We have been pushing the boundaries for decades
  - How much data we can handle
  - How fast
  - Data integration
- Examples
  - VLDB: International Conference on Very Large Database
  - TODS: ACM Transactions on Database Systems
- · So is it all hype?
  - No

### Instrumentation and Digitization

- Instrumentation of reality
  - Notably, smartphones
- Digitization of processes
  - E.g., e-commerce, public services, communications, social interactions

### 2005 vs. 2013



### Big Data

Every day, we create 2.5 quintillion bytes of data — so much that 90% of the data in the world today has been created in the last two years alone. This data comes from everywhere: sensors used to gather climate information, posts to social media sites, digital pictures and videos, purchase transaction records, and cell phone GPS signals to name a few. This data is big data.

http://www-01.ibm.com/software/data/bigdata/

### Big Data Synthesis

- · The result is new opportunity.
- Lots of data and unprecedented computing infrastructure combine to offer potentials for value creation from data.
- To be competitive, society and businesses must be able to create value from data.
- Data-based decisions and data-driven processes
  - Decisions based on good data beat decisions based on feelings or opinions.
- · A finer granularity of services
- · Entirely new services

### **Big Data in Routing**

### Motivation ITS

- A safer, greener, and more efficient and cost-effective transportation infrastructure
- Congestion, greater Copenhagen region
  - ~10 billion DKK/year (2004)
- Bad setting of signalized intersections in Denmark
  - ~9,3 billion DKK/year (2012)

### Motivation - Eco-Routing

- The transportation sector is the second largest greenhouse gas (GHG) emitting sector and also causes substantial pollution.
  - every day, worldwide.
- The reduction of greenhouse gas (GHG) emissions from transportation is essential to combat global climate change.
  - EU: reduce GHG emissions by 30% by 2020.
  - G8: a 50% GHG reduction by 2050.
  - China: a 17% GHG reduction by 2015.
- Eco-routing can reduce vehicular impact by up to 20%.
- General context: Smart City

### Motivation Eco-Weights



- The capture of the environmental costs of traversing road network edges is key to eco-routing.
  - Eco-weights are uncertain.
  - Eco-weights are time-dependent.

### Time-Varying Uncertain Eco-Weights

### Outline

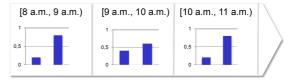
- Approach I histograms
  - Setting
  - Framework
  - ERN building
  - GHG emissions estimation
- · Approach II GMMs
  - Setting
  - MTUG building
  - Cost estimation

### Setting

- Eco Road Network G = (V, E, F)
  - V: Vertex set. Each vertex indicates a road intersection.
  - E: Edge set. Each edge indicates a road segment.
  - Function F assigns a time-dependent, uncertain eco-weight to each edge in E.
- Input
  - A set of map-matched trajectories TR.
  - An accompanying road network G' = (V, E, Null).
- Output
  - The Eco Road Network G = (V, E, F).

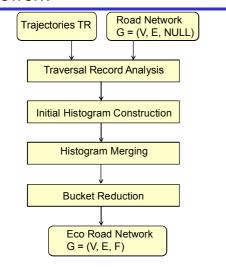
### Framework

- Time-dependent uncertain histograms.
  - A vector of (period, histogram) tuples <T<sub>i</sub>, H<sub>i</sub>>.
  - H<sub>i</sub> is the histogram describing the distribution of cost values observed in period T<sub>i</sub>



- · Used to represent the eco-weights of road network edges
- Two types of compression are applied to reduce the storage space while retaining acceptable accuracy.

### Framework

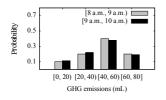


### Traversal Record Analysis

- GPS records are map-matched to the corresponding edges.
- Map-matched records are transformed into traversal records.
  - A traversal record r = (e, t, tt, ge) indicates that edge e is traversed by a trajectory trj starting at time t and has travel time tt and GHG emissions ge.
  - The VT-micro environmental impact model is used to estimate the GHG emissions of each traversal record.

### Initial Histogram Building

- · Each edge is associated with a set of traversal records
- · Divide the time space into intervals with equal width
  - The default value is 1 hour, (24 intervals in total).
- For each edge e
  - Build equi-width histograms for each time interval.
  - The number of buckets per time interval is configurable.
  - The histograms are isomorphic.

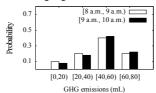


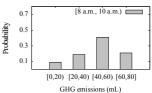
### **Histogram Merging**

- For each edge, merge two temporally adjacent histograms if they are sufficiently similar.
- Use cosine similarity to quantify similarity.

$$sim(H_i, H_j) = \frac{V(H_i) \square V(H_j)}{\|V(H_i)\| \square \|V(H_j)\|}$$

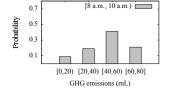
 We use a merge threshold T<sub>merge</sub> to decide when to stop merging.

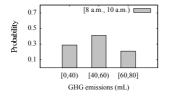




### **Histogram Bucket Reduction**

- Further reduce the storage size of an individual histogram by merging adjacent buckets.
  - Use SSE to measure the merge cost (accuracy loss).
  - Merge buckets when the cost does not exceed threshold T<sub>red</sub>.
  - Iteratively merge adjacent buckets in all the histograms of a road segment.

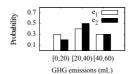


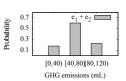


### **Route Cost Estimation**

- · For a route
  - Estimate the distribution of GHG emissions as a histogram.
  - Aggregate the histograms of the edges in the route.
- Given two histograms  $H_1$  and  $H_2$  for adjacent edges
  - A histogram H' is computed that represents the aggregated GHG emissions distribution for traversing both edges.

$$H' = H_1 + H_2$$





### Outline

- Approach I histograms
  - Setting
  - Framework
  - ERN building
  - GHG emissions estimation
- Approach II GMMs
  - Setting
  - MTUG building
  - Cost estimation

### Road Network Model

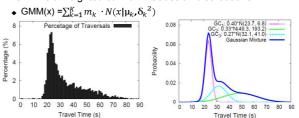
- MTUG: Multi-cost, Time-dependent, Uncertain Graph
- Assume N different costs of interest
  - Distance (DI), travel time (TT), GHG emissions (GE)
- G = (V, E, MM, W)
  - V is the vertex set, and E is the edge set.
  - **MM** = <MM<sup>(1)</sup> (N
  - Function MM<sup>(i)</sup> maps an edge to the minimum and maximum i-th cost of using the edge.
    - ◆ MM<sup>(TT)</sup> (e<sub>a</sub>) = (150 seconds, 500 seconds)
    - ♦ MM<sup>(GE)</sup> (e<sub>b</sub>) = (10 ml, 85 ml)
  - $W = \langle W^{(1)} W^{(N)} \rangle$
  - Function W<sup>(i)</sup> maps an edge to a set of (interval, random variable) pairs of the i-th cost type.
    - $\bullet \ \ W^{(TT)}(e_a) = \{([0:00,\,7:15),\,N(300,\,120)),\,([7:15,\,8:45),\,N(450,\,100)),\,$
    - $\bullet \ \mathsf{W}^{(\mathsf{GE})}\left(\mathsf{e}_{\mathsf{b}}\right) = \{([0.00,\,7.00),\,\mathsf{N}(30,\,100)),\,([7.00,\,9.00),\,\mathsf{N}(50,\,80)),\,\ldots\}$

### Instantiation of MM in an MTUG

- MM and W are instantiated using GPS records.
- · GPS records are map matched to edges.
- Each edge is associated with a set of *traversal records* of the form (e, t, **C**).
  - An edge record indicates that a traversal on edge e at time t takes costs C, where C is a vector of all costs of interest.
  - (e<sub>1</sub>, 8:08, <55 seconds, 80 ml>)
  - (e<sub>1</sub>, 9:18, < 45 seconds , 63 ml>)
  - (e<sub>1</sub>, 10:10, < 43 seconds , 60 ml>)
  - (e<sub>1</sub>, 21:03, < 45 seconds , 62 ml>)
- Based on the edge records on an edge, functions MM on the edge can be instantiated.
  - MM<sup>(TT)</sup> (e<sub>1</sub>) = (43 seconds, 55 seconds)
  - MM<sup>(GE)</sup> (e<sub>1</sub>) = (60 ml, 80 ml)

### Instantiation of W in an MTUG

- · Partition a day into 96 15-min intervals.
- For each (edge, interval) pair, we obtain a multi-set containing the costs on the edge during the interval.
  - ms={(10 s, 3), (20 s, 10), (25 s, 20), (30 s, 10), (40 s,
- Estimate a random variable (RV) based on the multi-set.
  - Use a Gaussian Mixture Model (GMM) to represent an RV.
    - GMMs can approximate arbitrary distributions.
  - A GMM is a weighted sum of K Gaussian distributions.



### Instantiation of **W** in an MTUG (cont.)

- If two RVs in two adjacent intervals are similar, we combine the two intervals into a long interval.
  - Use KL-divergence to measure the similarity between two RVs.
- Re-estimate a new RV for the long interval using the costs in the long interval.
- The whole procedure works iteratively until no RVs from consecutive intervals are similar enough to be combined.
- · The long intervals along with their RVs instantiate W.

### Route Costs in MTUG

- Given a route  $R_i = \langle r_1, r_2, ..., r_X \rangle$ , where  $r_i$  E is an edge.
- RC(R<sub>i</sub>, t) indicates the costs of using route R<sub>i</sub> at time t
  - RC(R<sub>i</sub>, t) = <RV<sub>DI</sub>, RV<sub>TT</sub>, RV<sub>GE</sub>> is a vector of RVs, and each RV corresponds to a travel cost.
- RV<sub>DI</sub> is a deterministic value, which equals to the sum of the length of each edge in route R<sub>i</sub>.
- RV<sub>TT</sub> is the convolution of the corresponding travel time RV of each edge in route R<sub>i</sub>.
  - $\,\blacksquare\,$  Deciding the travel time RV of the first edge  $r_1$  is dependent on the trip start time t.
  - $\blacksquare$  Deciding the travel time RV of the k-th edge  $r_k$  is dependent on the travel time of the previous k-1 edges, which may be uncertain.
- RV<sub>GE</sub> is the convolution of the corresponding GHG emission RV of each edge in route R<sub>i</sub>.

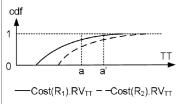
# Stochastic Skyline Route Planning Under Time-Varying Uncertainty

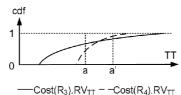
## Deterministic Skyline Routes

- Route cost: cost(R<sub>i</sub>) = <DI, TT, GE>
  - A vector of deterministic values.
  - Each value corresponds to a travel cost.
- Dominance relationship
  - R<sub>i</sub> dominates R<sub>j</sub> iff all the costs of R<sub>i</sub> are no greater than those of R<sub>j</sub>, and there is at lest one cost of R<sub>i</sub> is smaller than that of R<sub>i</sub>.
- Consider multiple routes for the same source-destination.
  - R<sub>1</sub>: 3.5 km, 230 mg, 10 min;
  - R<sub>2</sub>: 5.1 km, 250 mg, 11 min;
  - R<sub>3</sub>: 5.1 km, 200 mg, 12 min;
- · The skyline routes are the non-dominated routes.
  - Since R<sub>2</sub> is dominated by R<sub>1</sub>, R<sub>1</sub> and R<sub>3</sub> are the skyline routes.

### Stochastic Dominance

- Route cost: RC(R<sub>i</sub>) = <RV<sub>DI</sub>, RV<sub>TT</sub>, RV<sub>GE</sub>>
  - A vector of random variables (RVs), where each RV represents the distribution of a travel cost.
- Stochastic Dominance between two RVs
  - Given two RVs X and Y, if cdf<sub>X</sub>(a) >= cdf<sub>Y</sub>(a), for all possible value a in R\*, we say "X stochastically dominates Y





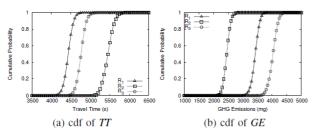
- Cost(R<sub>1</sub>).RV<sub>TT</sub> stochastically dominates Cost(R<sub>2</sub>). RV<sub>TT</sub>.
- No stochastic dominance between  $Cost(R_3).$   $RV_{TT}$  and  $Cost(R_4).$   $RV_{TT}.$

### Stochastic Skyline Routes

- Dominance between two routes R<sub>i</sub> and R<sub>i</sub>
  - If each RV of cost(R<sub>i</sub>) stochastically dominates the corresponding RV of cost(R<sub>j</sub>), then R<sub>i</sub> dominates R<sub>i</sub>.
- Stochastic skyline routes
  - Given a source-destination pair and a trip starting time
  - The stochastic skyline routes are the routes that are not dominated by any other routes.

### **Example Result**

- Skyline routes R1, R2, and R3, identified by our algorithm
- R1: 94,849 m; R2: 106,216 m; R3: 91,382 m;
  - DI: R3 dominates R1 and R2.



- TT: R1 dominates R2 and R3.
- GE: R2 dominates R1 and R3.

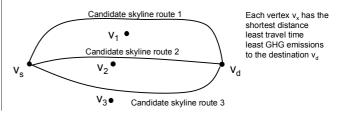
# Framework ---- Offline Phase ---- Online Phase ---- Source, Destination, Time Pre-Processing Cost Records Instantiating MM and W MTUG MTUG

### Stochastic Skyline Route Planning

- A brute force method
  - Enumerate all possible routes, compute the route costs, and check whether one route dominates another
  - Very inefficient, and works only for small road networks
- · An efficient method
  - Prune some routes that cannot become skyline routes early
  - Efficient stochastic dominance checking

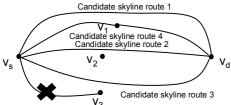
### **Early Pruning Strategy**

- Do the following for all travel cost types of interest.
  - We use travel time as an example.
  - We maintain a graph where each edge is associated with the minimum travel time, which is recorded in MM.
  - From the destination, run algorithm on the graph.
    - As each vertex is associated with the minimum travel time, we get the
    - route as a candidate Skyline route.



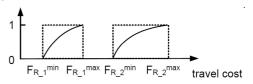
### Early Pruning Strategy (cont.)

- Explore routes from source, until no more routes can be explored.
  - Estimate the least possible travel costs for a partially explored
  - If the partially explored route with its estimated least possible costs is dominated by an existing candidate skyline route, there is no need to explore the route any further.
  - Otherwise, continue exploring.
  - Update candidate skyline route if necessary.



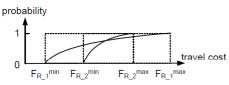
### Stochastic Dominance Checking

- Naïve approach: check according to the definition of stochastic dominance.
  - For each value a, check whether  $cdf_X(a) >= cdf_Y(a)$
- · An efficient approach
  - Consider one cost type at a time
  - Compute the minimum and maximum possible travel costs of a route
- Distinguish among three cases based on the min and max travel costs of two routes
  - Disjoint case: dominance

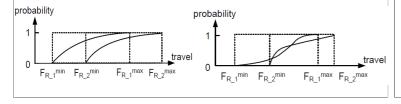


### Stochastic Dominance Checking (cont.)

· Covered case: non-dominance



- Overlapping case (needs further checking)
  - Both dominance and none-dominance may occur



### Summary

- Described a framework that enables stochastic skyline route planning in road networks with multiple, timedependent, and uncertain travel costs.
- · Enables eco-routing in a realistic setting.

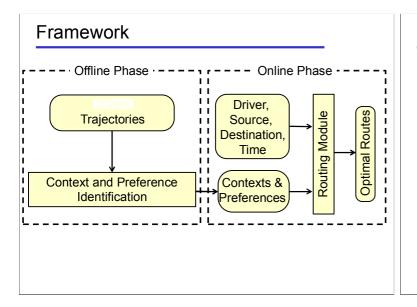
# Personalized Routing

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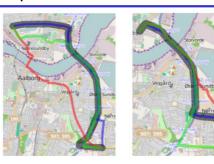
### Personalized Routing

- Different drivers may take different routes because they may have quite different preferences.
- The same drivers may take different routes in different contexts.
  - Morning: try to save time to avoid being late.
  - Weekend afternoon: try to save fuel consumption.
- Challenges
  - Identify contexts for drivers and identify driving preference in each context.
  - Deal with time-dependent uncertain travel costs, e.g., travel time and fuel consumption, while considering individual drivers' driving behaviors, e.g., aggressive vs. moderate driving.





### **Example Results**



- Dark, bold routes: actual routes used by drivers.
- Red routes: shortest routes.
- Green routes: fastest routes.
- Blue routes: predicted routes using the identified contexts and driving preferences.

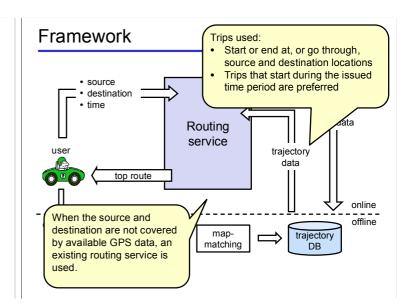
### Vehicle Routing with User-Generated Trajectory Data

### Introduction

- · Local travel
  - Knowledge of the surroundings
  - Follow familiar routes
- · Travel in unfamiliar surroundings to unknown destinations
  - Depend on available routing services
  - Expect that the provided route is the best
- Idea: Use GPS data to let those who travel in unfamiliar surroundings benefit from the insights of local travelers

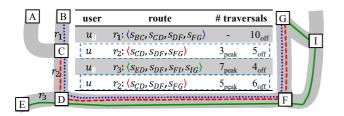
### Goal of the Study

- Propose a routing framework that
  - Utilizes GPS data volunteered by local drivers
    - Exploits possibly hard-to-formalize insight into local conditions
    - Takes into account temporal variation in driver behavior
  - Recommends routes based on popularity and temporal aspects
- Evaluate the quality of proposed routes
  - Study based on trip length and pre-selected drivers
  - Quality comparison with existing routing service and route recommendation approaches



### **Data Preparation Methodology**

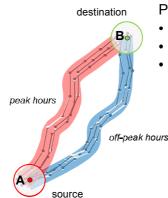
 Trips that follow the same sequence of road segments are grouped into route usage objects.



• Route  $r_2$  is taken by users  $u_2$  and  $u_4$  3 and 5 times during peak hours and 5 and 6 times during off-peak hours.

$$(r_2, pl, \{(peak, \{(u_2, 3), (u_4, 5)\}), (off, \{(u_2, 5), (u_4, 6)\})\})$$

### Scoring of Routes



### Preferred routes

- Popular among drivers
- Taken by many distinct drivers
- Popular on the time of the day and day of the week of the query

### Scoring of Routes

Route preference value:

$$pref(r) = \alpha \cdot users(r) + (1 - \alpha) \cdot traversals(r)$$
 # distinct drivers taking the route # of traversals of the route

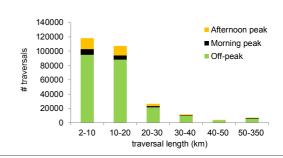
Final route score:

$$(r) = \beta \cdot pref^{M}(r) + (1-\beta) \cdot pref^{N}(r)$$
 Considers trips taken during the query temporal pattern 
$$(r) = \beta \cdot pref^{M}(r) + (1-\beta) \cdot pref^{N}(r)$$

### **Empirical Study: Data**

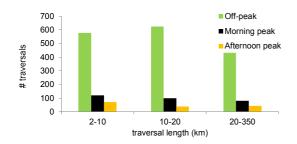
- Monitoring period: 2 years
- · Number of drivers: 285
- Number of GPS points (raw data): ~182,700,000
- Number of trips: ~275,000

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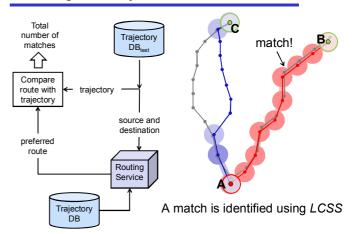


### Routing Quality Evaluation: Data

For this study, we randomly selected equal amounts of trips for different trip length intervals



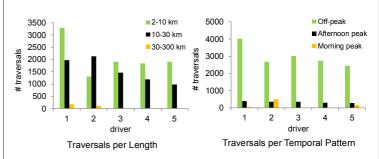
### Routing Quality: Match



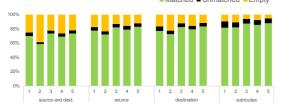
### Routing Quality Evaluation: Results Unmatched Unmatched Matched Matched 100 100 80 80 60 60 % % 40 40 20 20 0 10-20 20-350 length (km) 20-350 10-20 length (km) Google Directions API (top-1) Our Proposal 100 80 60 % 40 20 10-20 20-350 length (km)

### Routing Quality Evaluation: Data

For this study, we considered the five drivers with the most trips.



### Routing Quality Evaluation: Results



Our proposal

100
80
40
20
1 2 3 4 5

Google Directions API (top-1)

### Related Work

- Four existing routing techniques use [1],[2],[3],[4]
  - The road network is formed from the road segments that are covered by the trajectory data set
  - A route is formed by
    - Prioritizing parts of roads that are followed the most by a specific driver (personalized routes) [1]
    - Prioritizing parts of roads that are taken by other drivers [2],[4]
    - Possibly using sub-routes from multiple routes [3]
  - Trajectories used for scoring must contain the destination and must start and end during the provided time interval. [3]
  - Suggested routes are formed from the most popular routes or route parts in the available data set.

[1] K.-P. Chang, L.-Y. Wei, M.-Y. Yeh, and W.-C. Peng. Discovering personalized routes from trajectories. LBSN 2011, pp. 33—40 [2] Z. Chen, H. T. Shen, and X. Zhou. Discovering popular routes from trajectories. ICDE 2011, pp. 900–911 [3] W. Lou. H. Tan, L. Chen, and L.M. Ni. Finding time period-based most frequent path in big trajectory data. In SIGMOD 2013, pp. 713–724

14] J. Yuan, Y. Zheng, C. Zhang, W. Xie, X. Xie, G. Sun, and Y. Huang. T-Drive: Driving directions based on taxi trajectories. In GIS 2010, pp. 99–108

### Conclusion and Research Directions

### Conclusions

- The proposed framework utilizes trajectory data collected from local drivers for routing.
- A preferred route is selected using a flexible scoring function that considers
  - The number of traversals of the route
  - The number of distinct drivers taking the route
  - The time periods when the traversals occurred
- · Use of travel histories of local drivers can increase routing quality
- · More details in the paper!

### Research directions

- Additional aspects of the framework can be considered
  - Efficiency of route identification process (LCSS technique)
  - Inclusion of personalized routes
  - Better support for routes that are constructed from sub-routes

### Closing

### System of Sensors Model

- The setting may be modeled as a system of (logical) streams, one per edge.
  - Data is emitted from the stream of an edge when a vehicle traverses the edge
  - Spatial
  - Spatio-temporally correlated
  - Sparse
- · Real, unlike early, envisioned smart dust applications!

### **Demos and Prototype Systems**

- EcoTour: http://daisy.aau.dk/its/
  - Computes and compares the shortest, the fastest, and the most eco-friendly routes for arbitrary source-destination pairs in DK.
  - Best demo award at IEEE MDM 2013.
- EcoSky: <a href="http://daisy.aau.dk/its/eco/">http://daisy.aau.dk/its/eco/</a>
  - Supports skyline eco-routing and personalized eco-routing
- Sheafs: http://daisy.aau.dk/its/sheaf
  - Trajectory based traffic sheafs
- Strict-Path Queries: <a href="http://daisy.aau.dk/its/spqdemo">http://daisy.aau.dk/its/spqdemo</a>
  - Trajectory based, Strict-Path Queries
  - Trips (historical travel-time), route choice, Napoleon (road usage)
- iPark: identifying parking spaces from GPS trajectories
  - On-street parking lanes vs. parking zones

### The Future

- Much more travel data
  - GPS data from vehicles
  - Inductive loop detectors, Wi-Fi/Bluetooth
  - Collective transport data, e.g., bus data,
  - Multimodal collective transport data, e.g., "Rejsekortet
- · Much more connected vehicles
- New services
  - Routing
  - Safety and warnings
  - Parking, fees, insurance, road pricing
  - Car sharing, multi-modality
- Self-driving vehicles

### Challenges, Examples

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- Modeling spatio-temporal congestion from data
- Characterize the effects of events
  - Accidents, malfunctioning of traffic signals, rain, a concert
- · Real-time traffic management
  - In response to current or predicted situation, actuate traffic signals and drivers (via their smartphones or navigation devices) to optimize the use of the infrastructure and driver experience
- Automated trade-off between weight level of detail and available data.
- · Stochastic routing at 20 milliseconds.
- Integrate with "point" data.

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