

Little Lilies

Description

A narrative-based mystery exploration game about the secrets of a poisonous kingdom.

Gameplay

Explore the silent garden and find your way out. Look around to find helpful items and clues. Thorough exploration will be rewarded. 5 different endings — can you collect them all?



Animated Storytelling:

Text is delivered using a typewriter animation to mimic classic retro text-adventures, enhancing the pacing of the narrative and dialogue.

Live Map Tracking:

A visual map updates in real-time to track your character's exact dot position as you navigate through the interconnected locations of the garden.

User Experience

Dynamic Visual Themes:

Every area in the garden features a distinct color identity reflected in the user interface to visually guide your exploration.

Immersive Sound Design:

The game features ambient background music that makes you feel like you're in a silent garden on a rainy night.



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