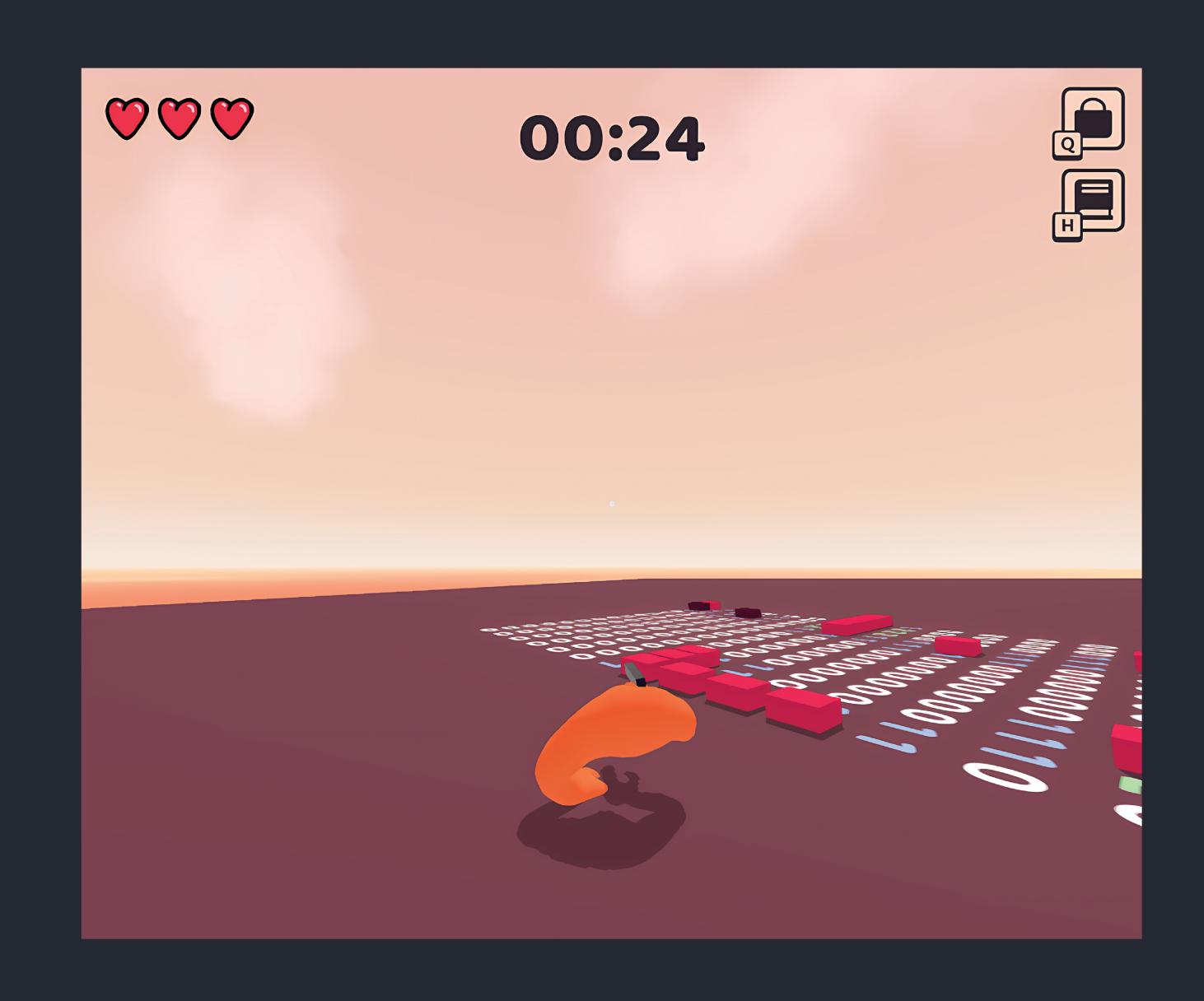
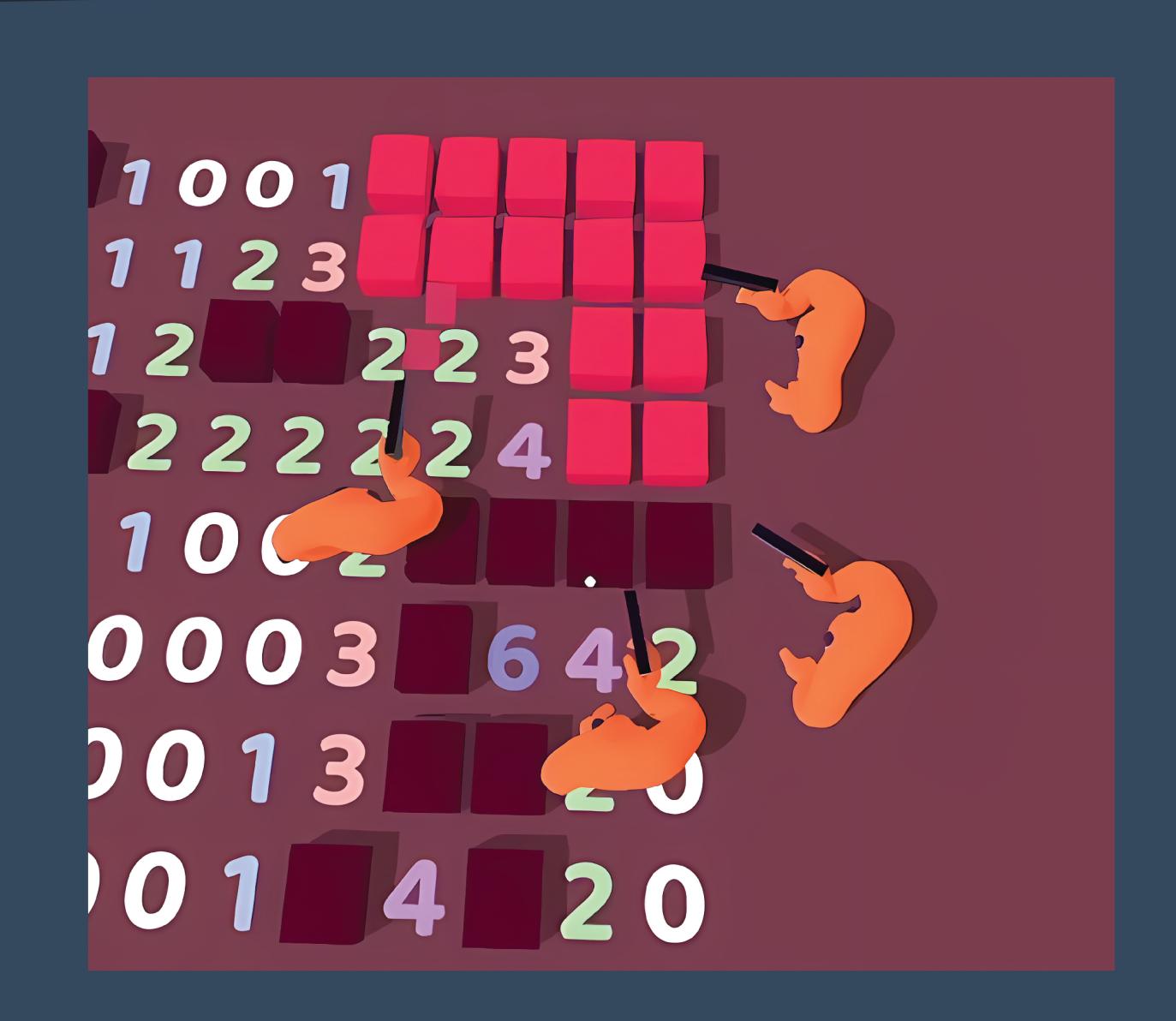


Minesweeper With Friends

About The Game

Minesweeper With Friends is a 3D implementation of Minesweeper, which can be played both cooperatively and competitively. The game was created by Kaarel Rüüsak and visually improved in the Computer Graphics Project course. It is also the topic of Kaarel's MSc thesis, which is supervised by Mark Muhhin.





Classic Mode

In Classic Mode, players can earn money by solving the puzzle. This money can be used to buy more health, which will help players survive clicking on mines. If you lose all your lives, you turn into a skeleton. Only those who work together will be fast enough to earn a new high score!

Survival Mode

In survival mode, there is no health, just a timer that ticks down to death. While solving the puzzle, players earn more time to live. The last player standing wins the game!

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