A framework for crowdrating quality evaluation in the statistical machine translation

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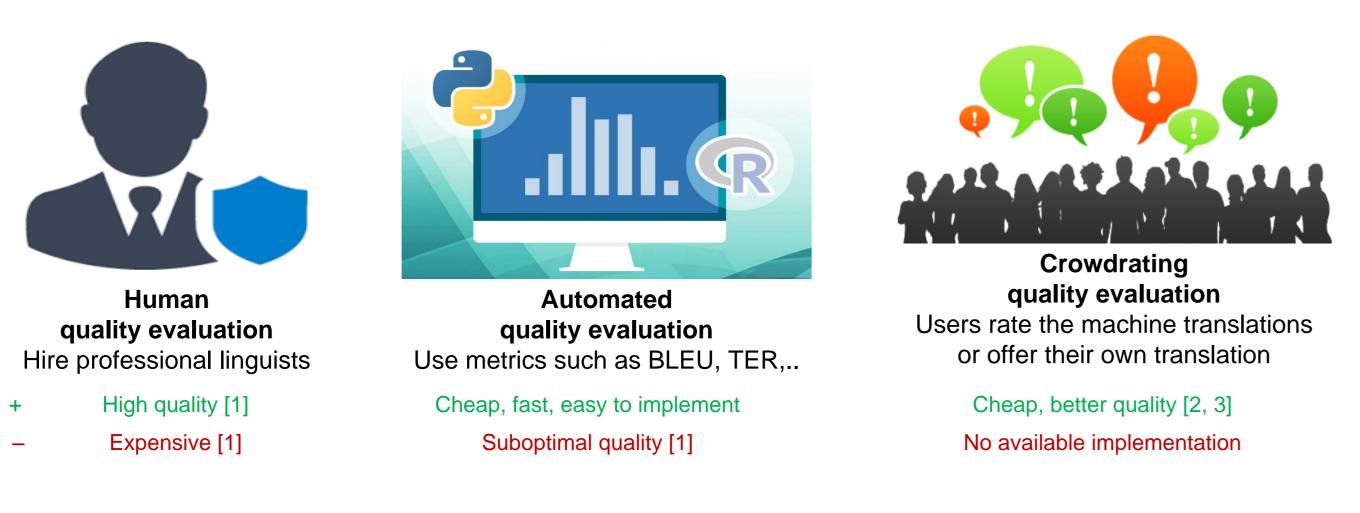


Introduction

Is this a good translation?



How to assess the translation quality?



Contribution

- Implement a framework for crowdrating quality evaluation
- Improve the existing translation algorithms by using the obtained dataset of user-picked translations (work in progress)

Proposed approach

Following are the key steps of the approach:

- 1. User inputs a piece of text to translate
- 2. The backend requests translations from translation providers
- 3. User is prompted to choose the best translation among the returned results
- 4. The best translation, along with the original text, are stored in the database

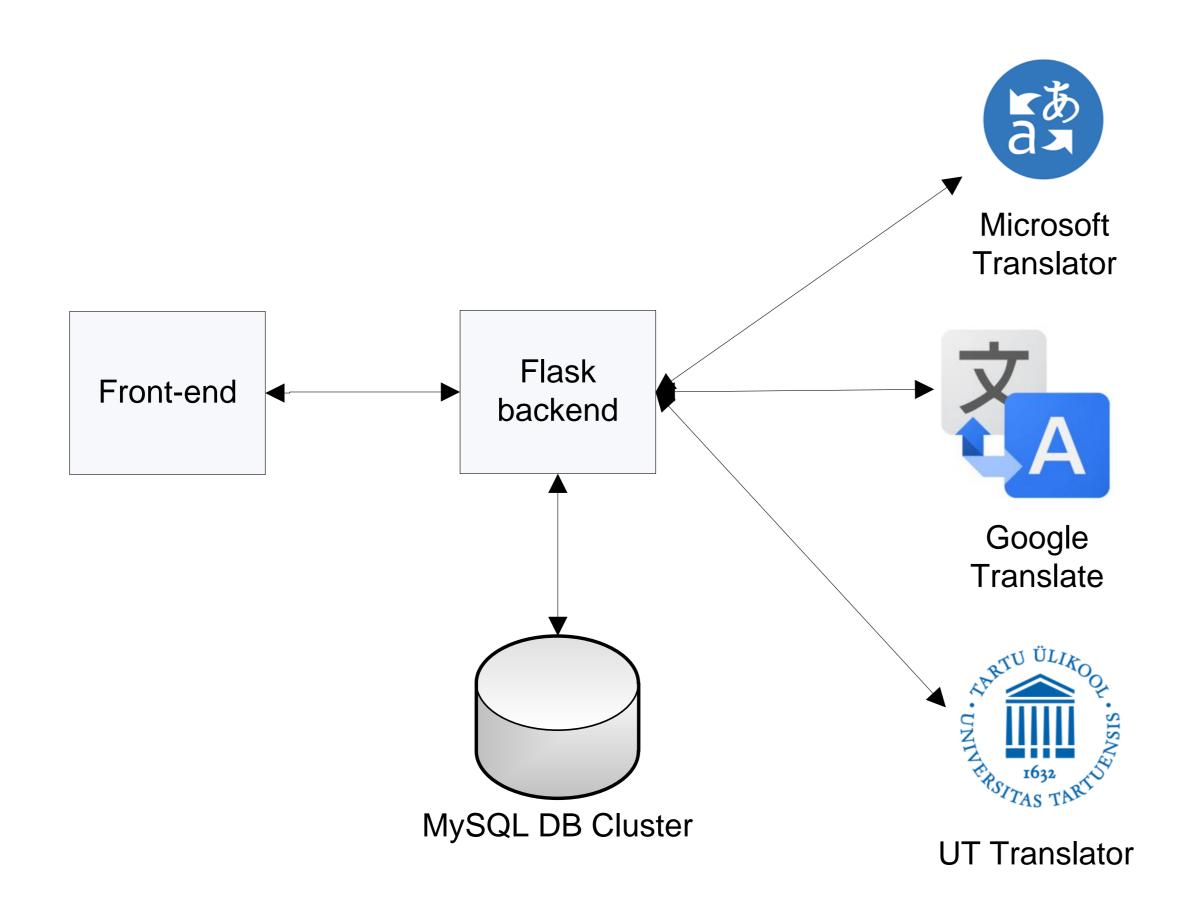
Translation providers

- Microsoft (Bing) Translator
- Google Translate
- "UT Translator" from *Kama* project of the Natural Language Processing Research Group statistical and neural network-based

Implementation

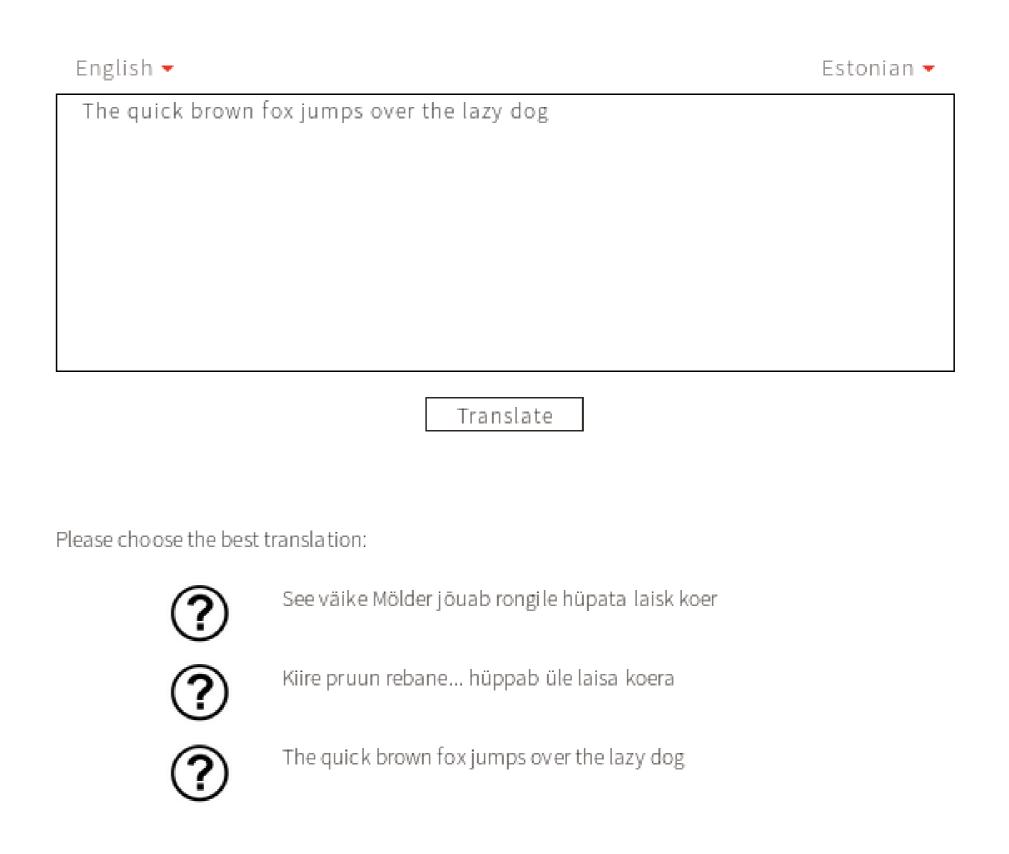
The source code of the implementation is available at https://github.com/ChameleonTartu/masintolge. The implementation is live at masintolge.ut.ee.

Architecture of the proposed framework



Start page with three translation variants

Uni. Tartu Machine Translation



Acknowledgment of the submitted translation

Uni. Tartu Machine Translation

English ▼		Estonian ▼
Please enter your text here		
	Translate	
	Translate	
	Translation submitted!	
L. I.	See väike Mölder jõuab rongile hüpata laisk koer	
āÃ	ace raine motaer jouan rong, te mapata talak kaci	
\$ CO.	Kiire pruun rebane hüppab üle laisa koera	
As the state of th		
ŽΑ	The quick brown fox jumps over the lazy dog	

Future work

- Facilitating the UT translator with the crowdrated translations
- Gamification users are awarded points for their contribution

Acknowledgment

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References

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