Discord game in BLASTORNAUT world

BLASTORNAUT is a 2D mining game in a procedurally generated alien world. It will be released on the Steam platform in spring and the web demo version can be played here: https://perfoon.itch.io/blastronaut

Project goal
The goal of this project is to create a Discord based meta-game that makes players excited about the Blastronaut game. This meta-game will be also connected to the main game which provides more social interactions and makes the whole experience more engaging.

The concept
There are three big corporations in the Blastronaut universe, who are sending players to the mining expeditions. In Discord, the players can join these corporations and are assigned to special channels. These channels have designated bots who act like corporate employees, sharing news, progress reports and giving tasks to players. Players will also get roles and do actions that affect the corporation’s future.

Possible features
1. Discord players can vote to choose the company’s next project (eg. space elevator). The chosen project will set the collective goals for the Blastronaut players (eg. collect 100k ores).
2. Discord players will get creative tasks. Other players can add reactions to the results to determine the winner.
3. Discord players are assigned roles, they can earn credits and spend them for virtual perks.
4. A landing page shows each company status and invites players to join the Discord channel.

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